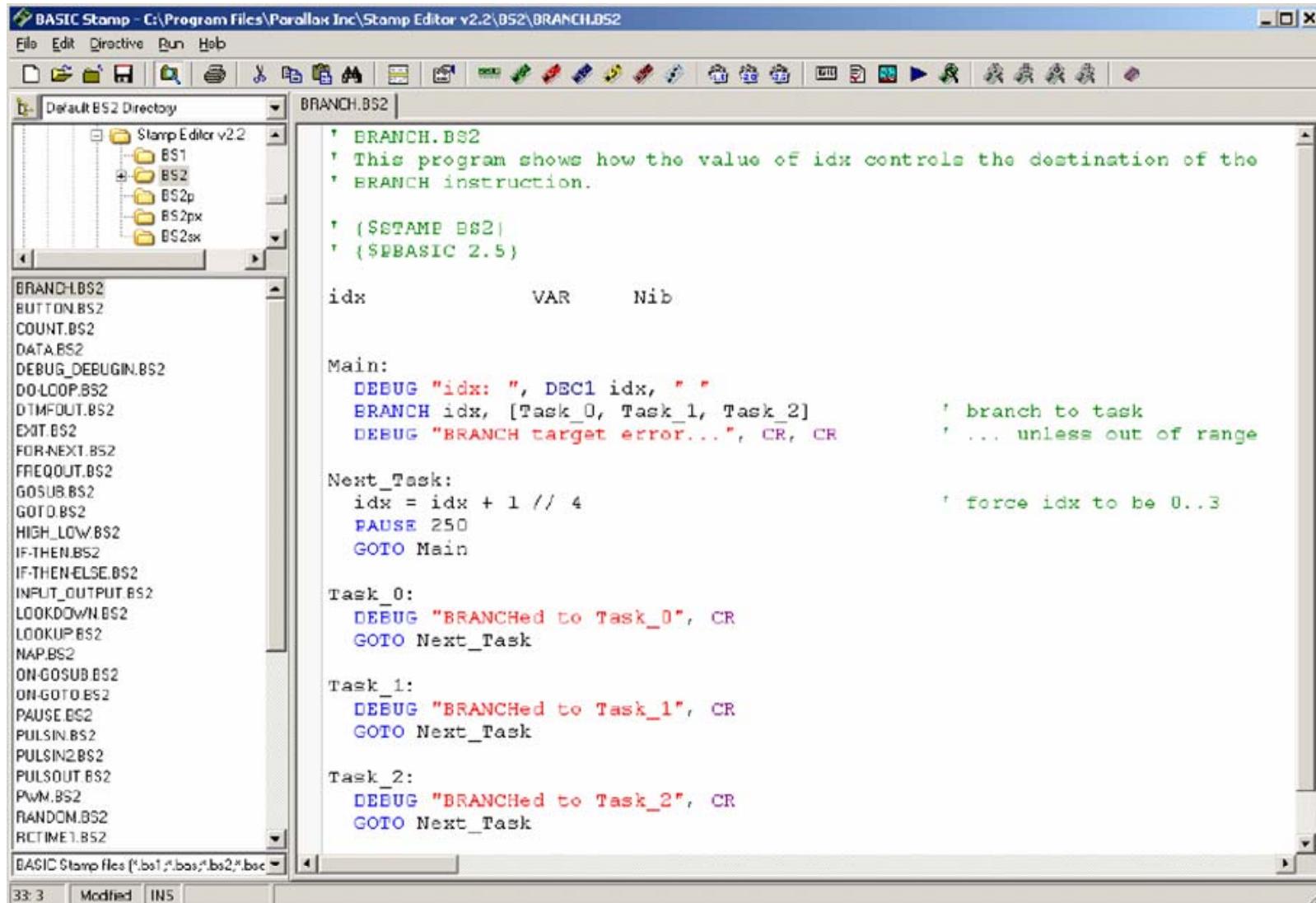


# Special Lecture

Basic Stamp 2 Programming  
(Presented on popular demand)

# Programming Environment



The screenshot shows the BASIC Stamp Editor v2.2 interface with the file `BRANCH.BS2` open. The left pane displays a file tree under the `Stamp Editor v2.2` directory, including subfolders `BS1`, `BS2`, `BS2p`, `BS2px`, and `BS2sx`. The right pane shows the source code for `BRANCH.BS2`:

```
BRANCH.BS2
This program shows how the value of idx controls the destination of the
BRANCH instruction.

($STAMP BS2)
($EBASIC 2.5)

idx      VAR      Nib

Main:
  DEBUG "idx: ", DEC1 idx, "
  BRANCH idx, [Task_0, Task_1, Task_2]           ' branch to task
  DEBUG "BRANCH target error...", CR, CR         ' ... unless out of range

Next_Task:
  idx = idx + 1 // 4                            ' force idx to be 0..3
  PAUSE 250
  GOTO Main

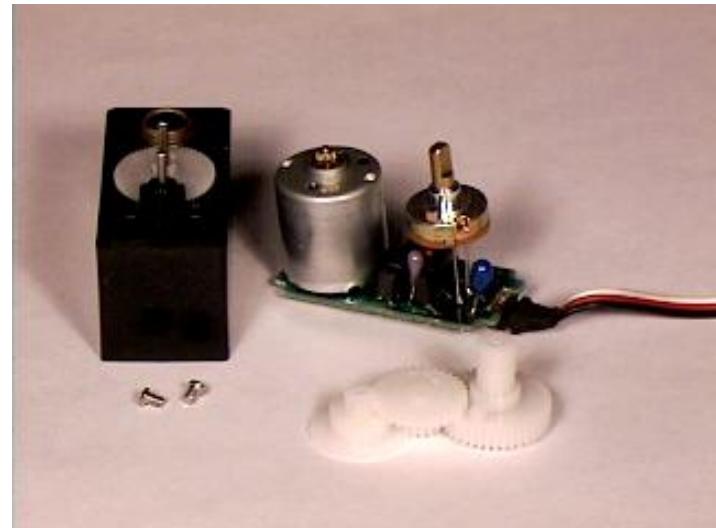
Task_0:
  DEBUG "BRANCHED to Task_0", CR
  GOTO Next_Task

Task_1:
  DEBUG "BRANCHED to Task_1", CR
  GOTO Next_Task

Task_2:
  DEBUG "BRANCHED to Task_2", CR
  GOTO Next_Task
```

# Servo Motor: How It Work?

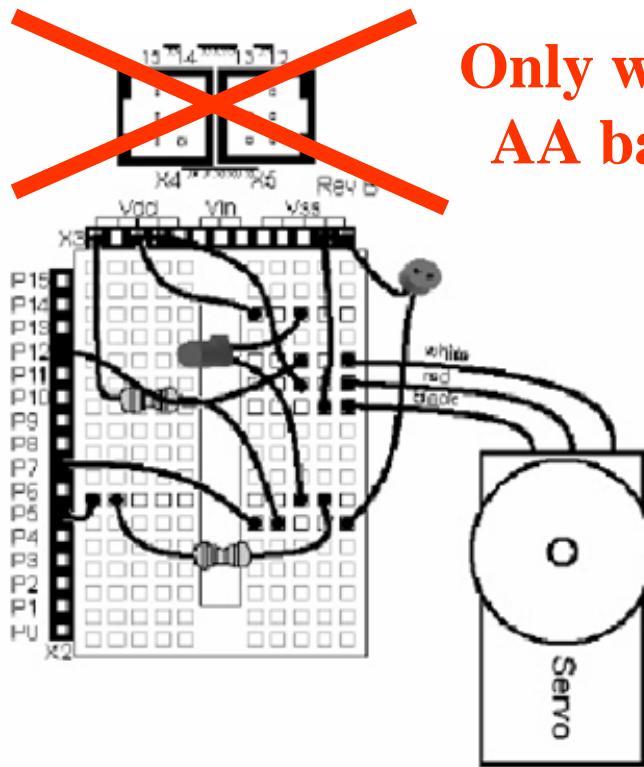
- The editor window consists of the main edit pane with an integrated explorer panel to its left, as shown above.
- The main edit pane can be used to view and modify up to 16 different source code files at once.



# Servo Motor Wiring

Syntax Element	Text Color	Character Case
Command	Blue	Upper Case
Comment	Green	No Change
Constant -Binary	Default	No Change
Constant - Decimal	Default	No Change
Constant - Hexadecimal	Default	No Change
Constant – Predefined	Purple	Upper case
Constant – String	Red	No Change
Operators	Default	Upper case
Declaration	Default	Upper Case
Directive, Conditional Compile	Gray(Bold)	Upper case
Directive, Editor	Teal (Bold)	Upper case
Directive, Target module	Teal (Bold)	Upper case
Input/Output Formatter	Navy	Upper case
Selection	White on Navy	No change
Search match	Lime on black	No change
Variable modifier	Default	Upper case
Variable – predefined	Purple	Upper case
Variable, type	Default	Capitalize

# Servo Motor with BS2



Only when you use  
AA battery pack



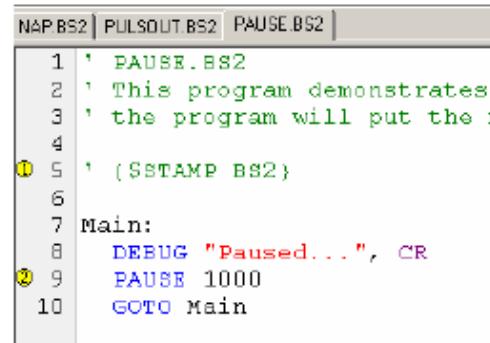
2 servo motors only

Need another capacitor for additional servo motors

# Sample Code

Automatic line numbers can be enabled or disabled via the “Show LineNumbers” checkbox on the Preferences → Editor Appearance tab.

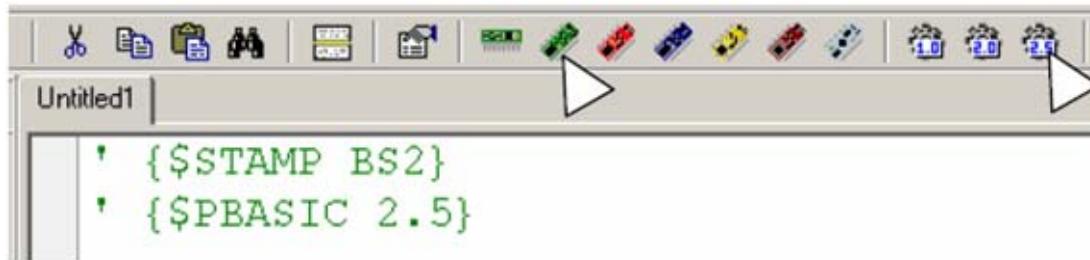
Bookmarks can be enabled or disabled via the “Show Bookmarks” checkbox on the Preferences → Editor Appearance tab. The bookmarks appear in the gutter as small numbered icons, providing a way to mark lines or sections of code that you need to navigate to quickly or repeatedly. You can define up to nine bookmarks by clicking on the gutter where you want one placed,



A screenshot of a code editor window titled "PAUSE.BS2". The window shows a list of numbered lines of code. Lines 1 through 4 are standard text. Line 5 is preceded by a yellow bookmark icon. Line 7 is preceded by a yellow bookmark icon and labeled "Main:". Lines 8 through 10 are standard text. The code content is as follows:

```
1 ' PAUSE.BS2
2 ' This program demonstrates
3 ' the program will put the n
4
5 ' (SSTAMP BS2)
6
7 Main:
8 DEBUG "Paused...", CR
9 PAUSE 1000
10 GOTO Main
```

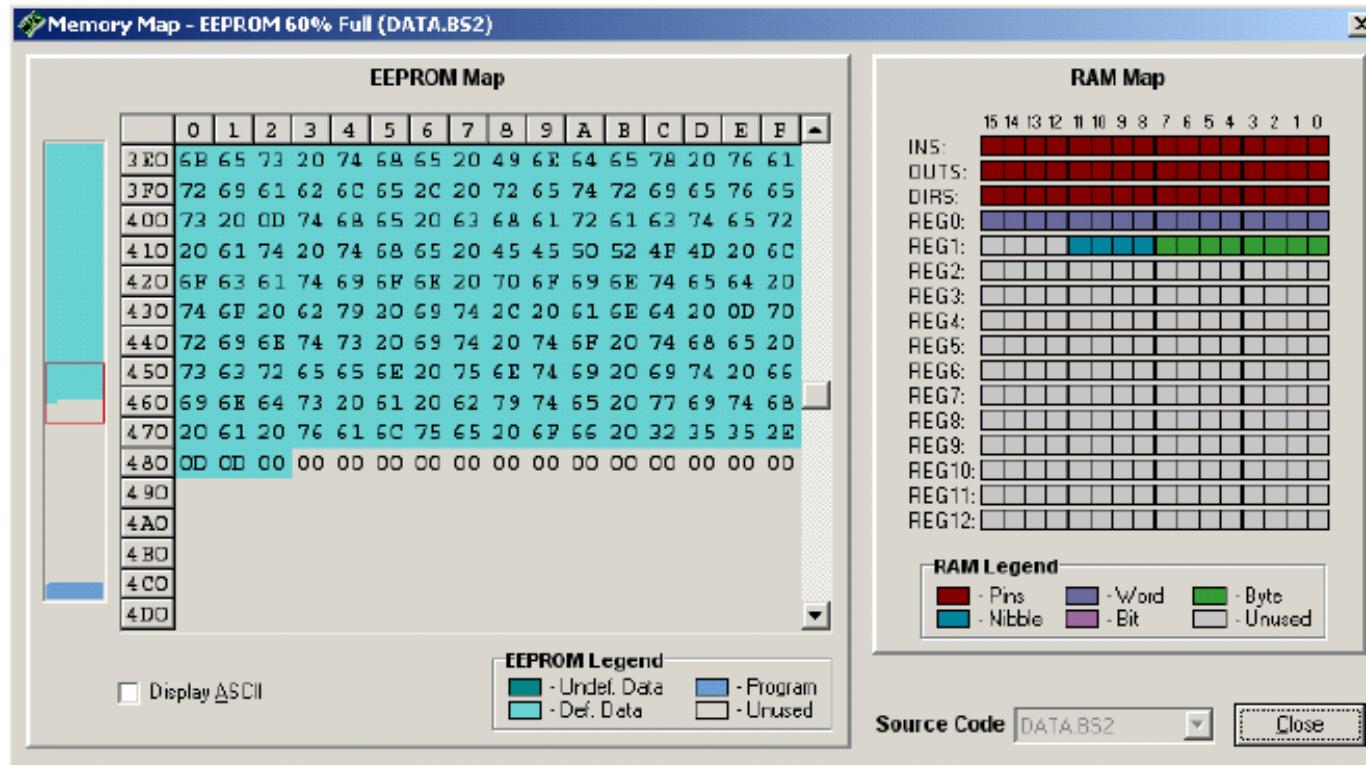
# PWM



- The BASIC Stamp Editor supports all of the BASIC Stamp models, and all versions of the PBASIC programming language. Compiler directives must be placed in each program to indicate the desired BASIC Stamp model and language version.

```
' {$STAMP BS1} 'This indicates to use a BASIC Stamp 1 module
' {$STAMP BS2} 'This indicates to use a BASIC Stamp 2 module
' {$STAMP BS2e} 'This indicates to use a BASIC Stamp 2e module
' {$STAMP BS2sx} 'This indicates to use a BASIC Stamp 2sx module
' {$STAMP BS2p} 'This indicates to use a BASIC Stamp 2p module
' {$STAMP BS2pe} 'This indicates to use a BASIC Stamp 2pe module
' {$STAMP BS2px} 'This indicates to use a BASIC Stamp 2px module
```

# PWM - Duty Cycle



The Memory Map is divided into two sections, the RAM map and the EEPROM map. The RAM map shows how much of each register has been allotted to program variables. The RAM legend details how much is used by I/O Pins, Word, Byte, Nibble and Bit variables, and how much is unused. The main view is the detailed EEPROM map, which displays the data in hexadecimal format in each location.

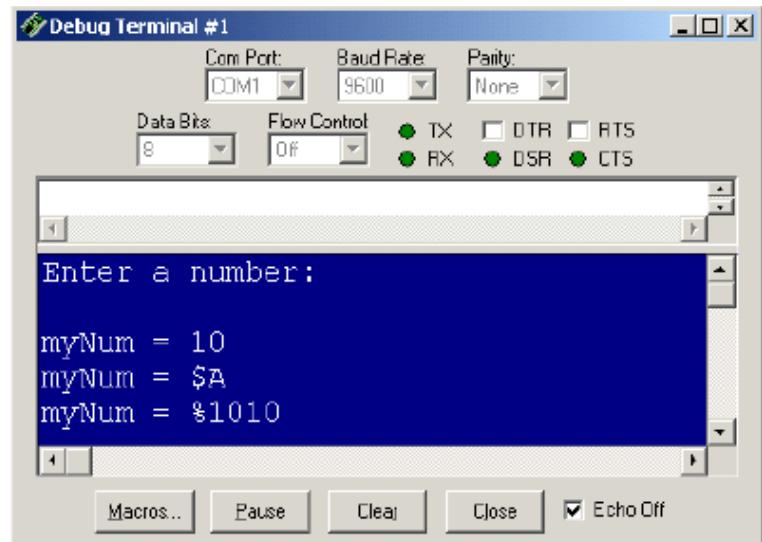
# The Basic PWM Control

The Debug Terminal window provides a convenient display for data received from a BASIC Stamp during run-time, and also allows for the transmission of characters from the PC keyboard to the BASIC Stamp. The Debug Terminal is automatically opened and configured when a PBASIC program, containing a DEBUG command, is downloaded. You can manually open a Debug Terminal one of three ways: select

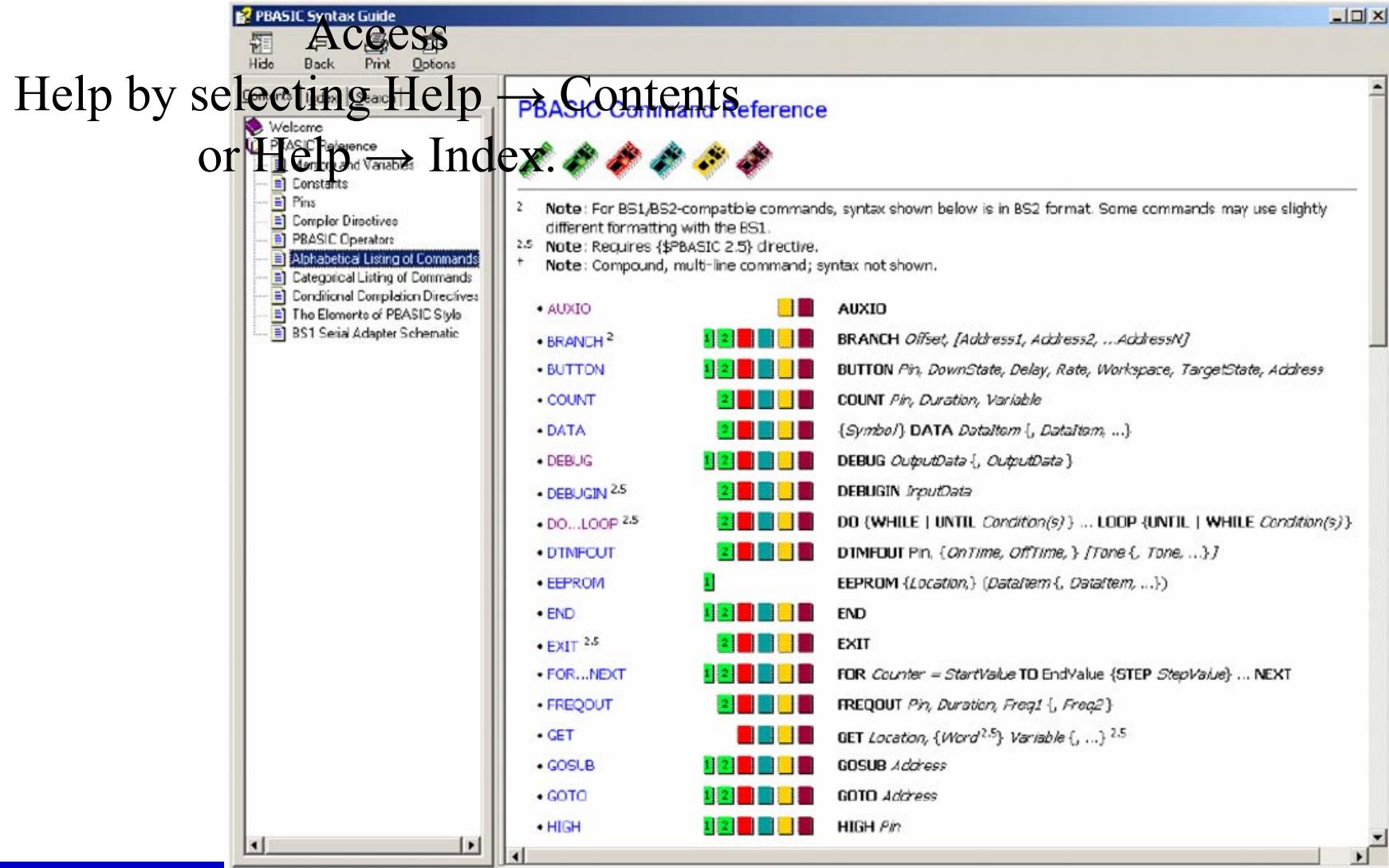
Run → Debug → New, press keyboard, or click on the

Debug Terminal toolbar button.

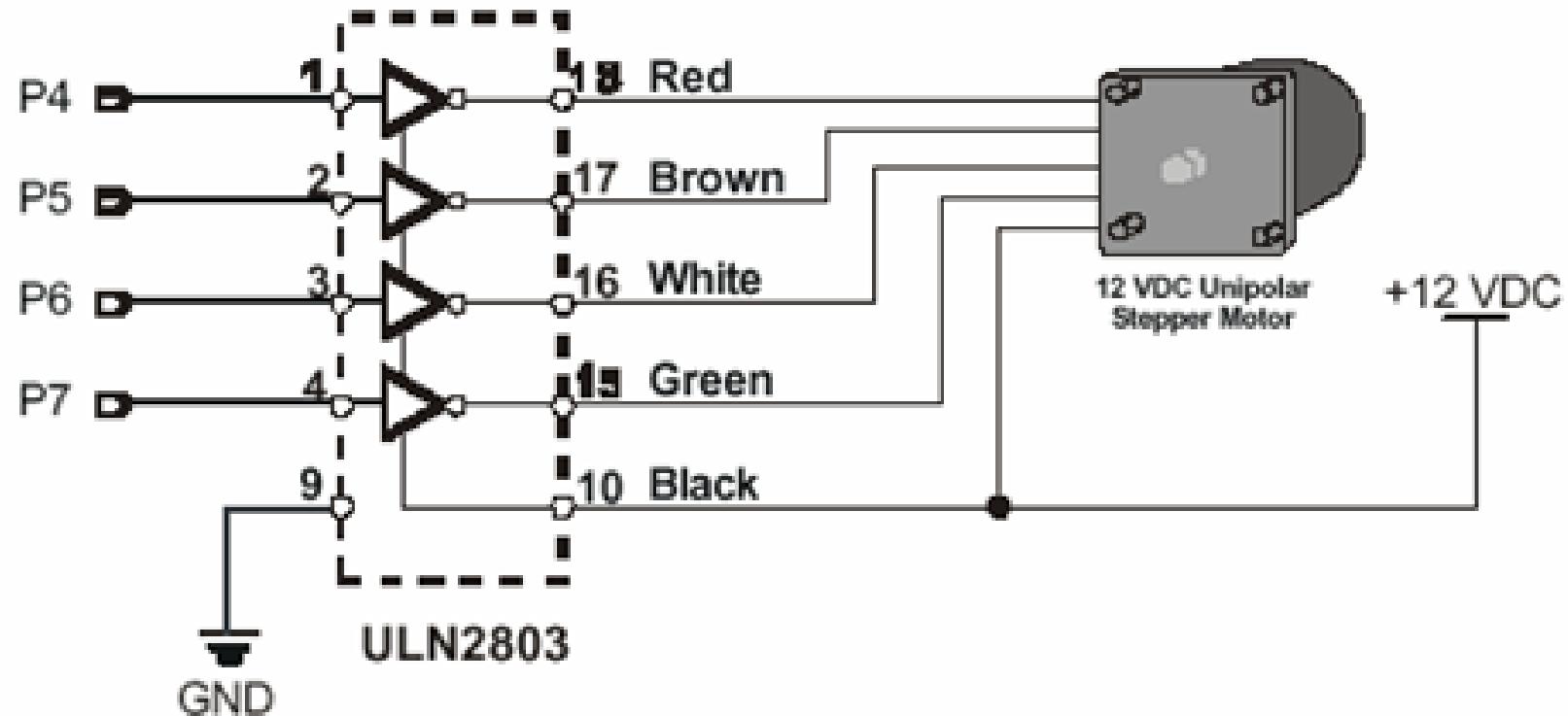
Terminals can be open at once (on four different terminals) while editing and downloading source code.



The BASIC Stamp Editor includes  
searchable, indexed help files



# Stepper Motor with BS2



**ULN 2803 high-current transistor driver**

# Motor Experiments

Experiments	Chapters
What's micro controller	4
Basic A and D	
Earth measurements	
Robotics	2
StampWorks	26 and 27
Others	

# Lecture 9

555 Timer

# Pulse Generation

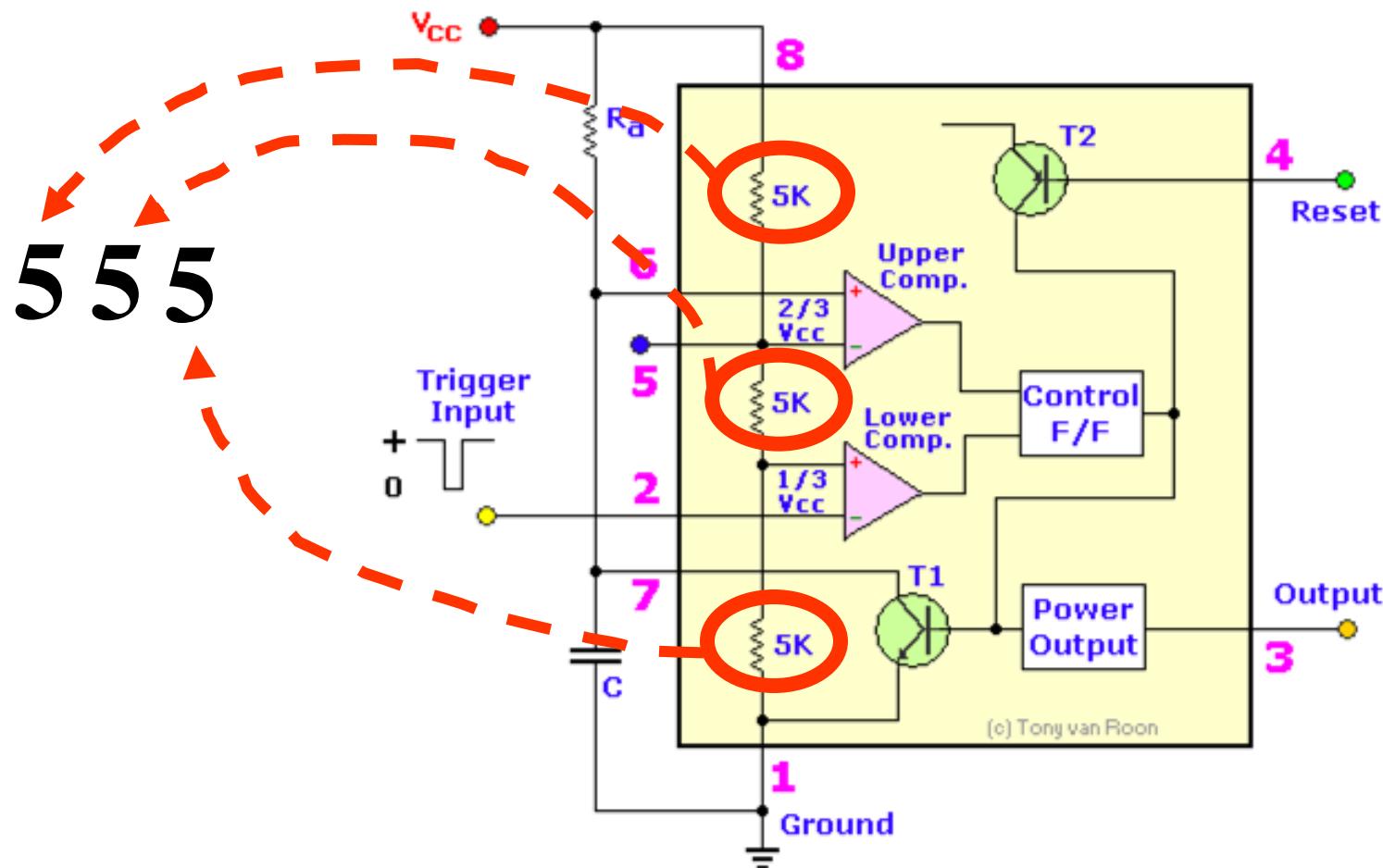
- Pulsout
  - Software version of pulse generation
  - Pulsout pin, Period
    - Pin: specified I/O pin from 0 to 15
    - Period: 2  $\mu$ sec per each unit
- 555 Timer
  - Hardware version of pulse generation
  - BS2 can do other works
  - Microcontroller is not necessary

# 555 Timer

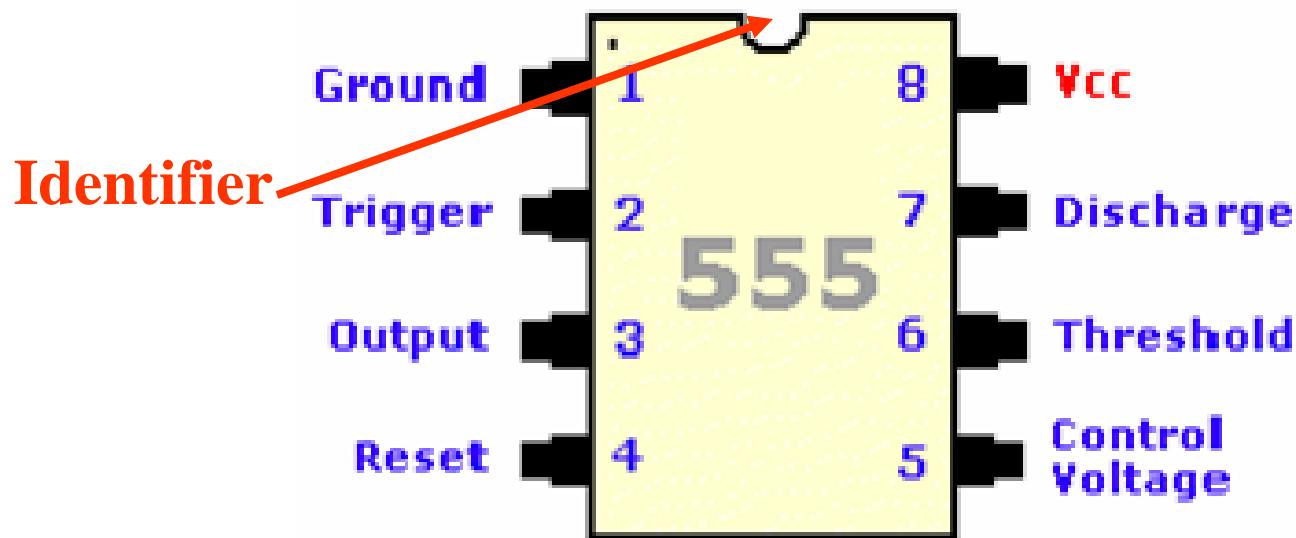


- Highly stable devices for generating accurate time delay or oscillation
- Not programmable
- Controlled by resistors and capacitors
- Applications
  - Pulse generation
  - PWM
  - Time delay generation

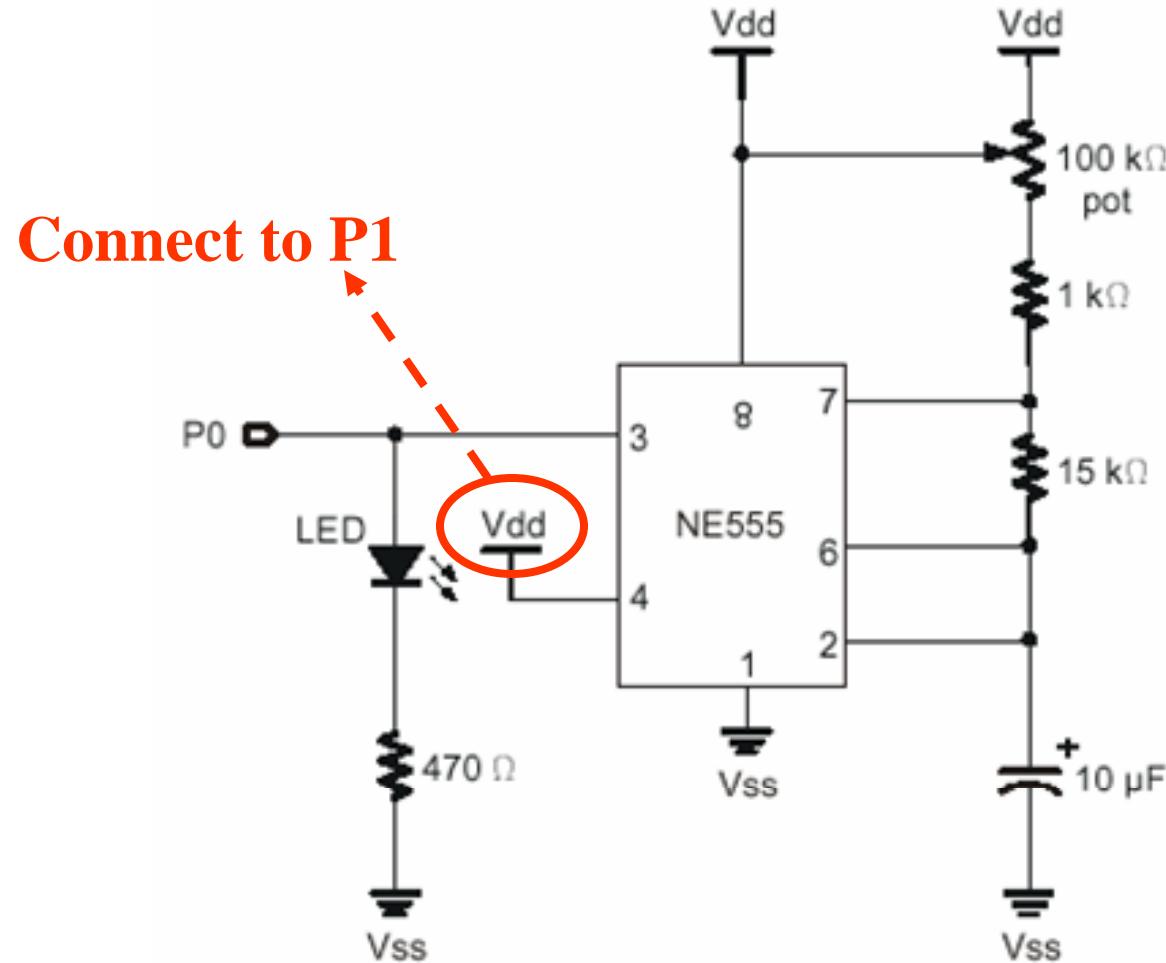
# 555 Timer Block Diagram



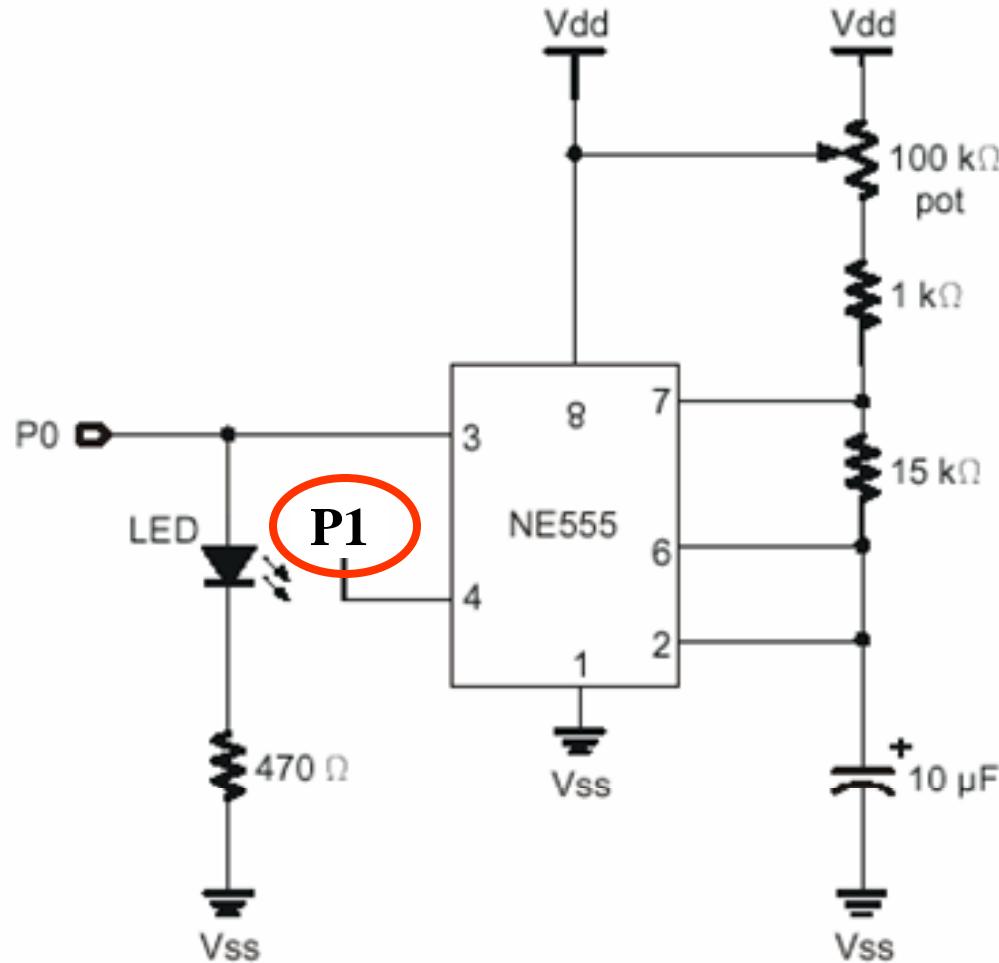
# Connection Diagram



# 555 Timer without BS2

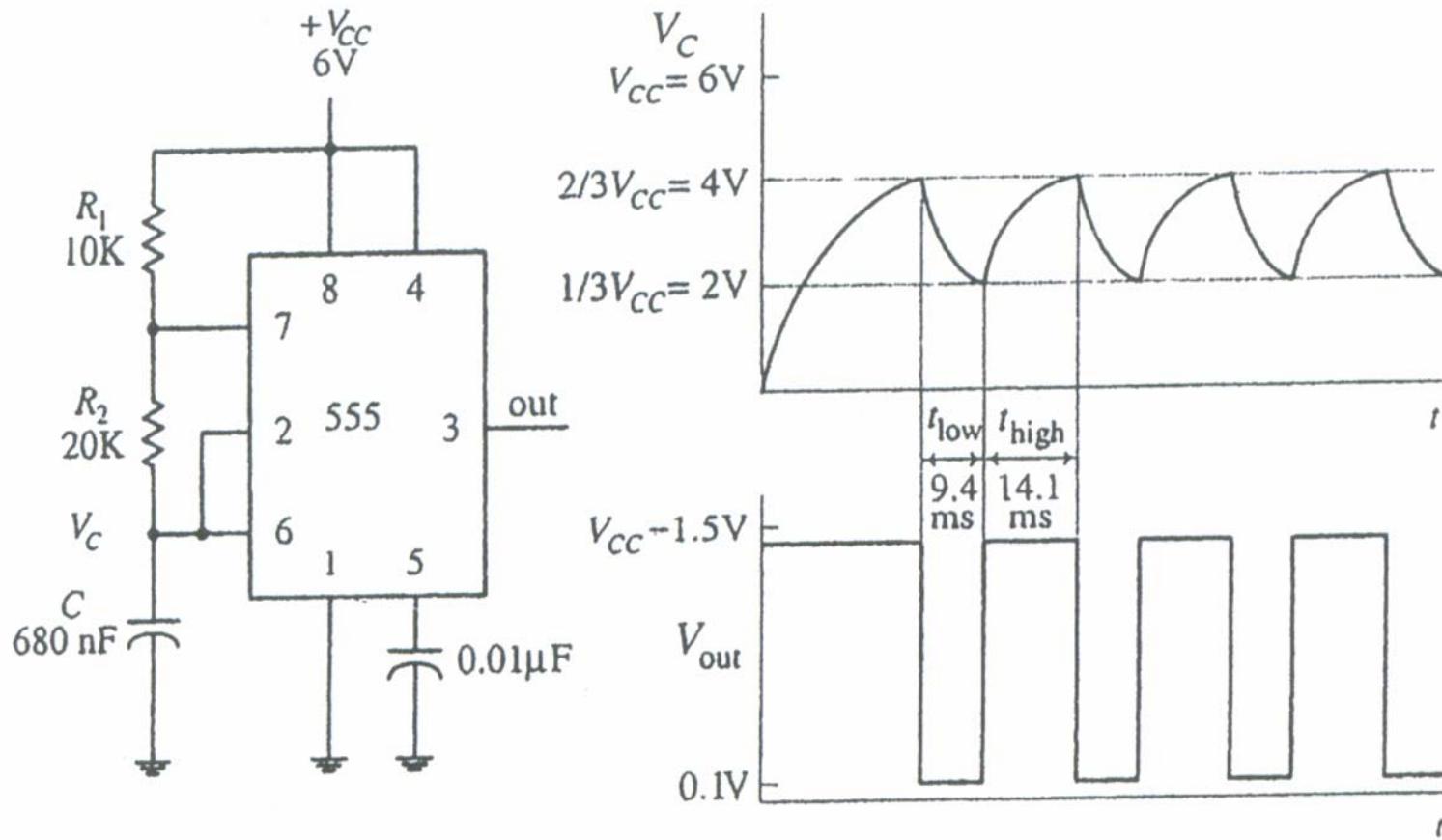


# 555 Timer with BS2

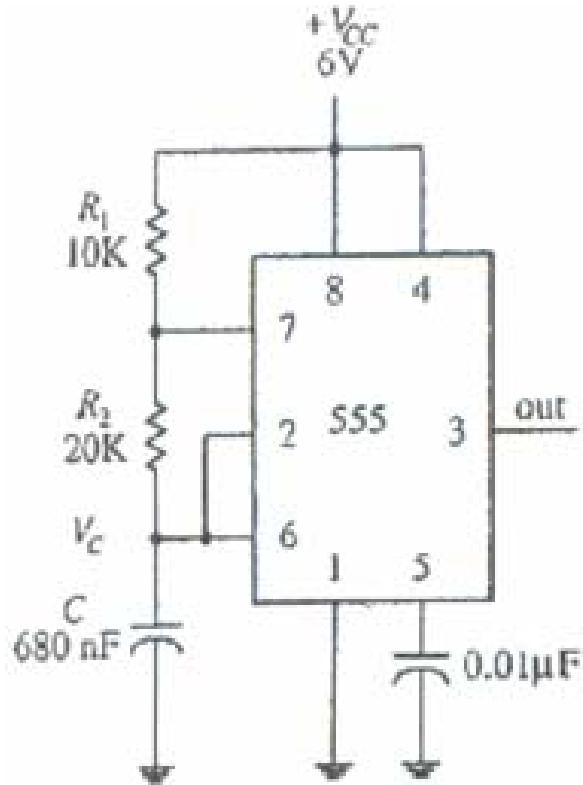


# Astable Operation 1

1. Astable Operation



# Calculation of Duty Cycle

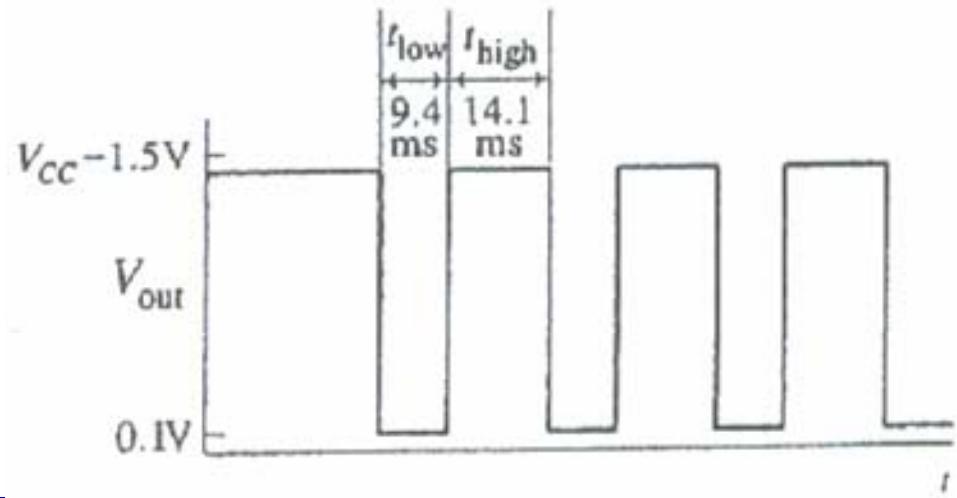


$$t_{low} = 0.693 R_2 C$$

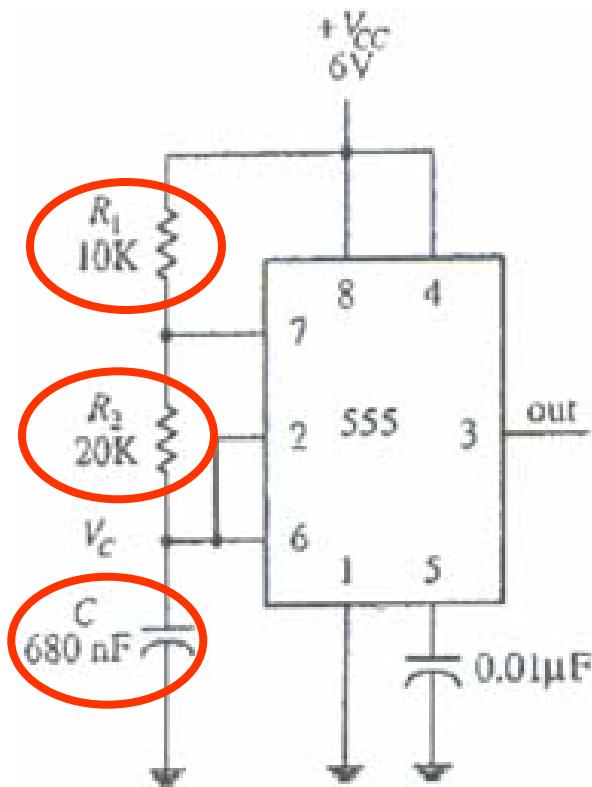
$$t_{high} = 0.693 (R_1 + R_2) C$$

$$Duty \text{ cycle} = \frac{t_{high}}{t_{high} + t_{low}}$$

$$f = \frac{1}{t_{high} + t_{low}}$$



# Calculation of Duty Cycle



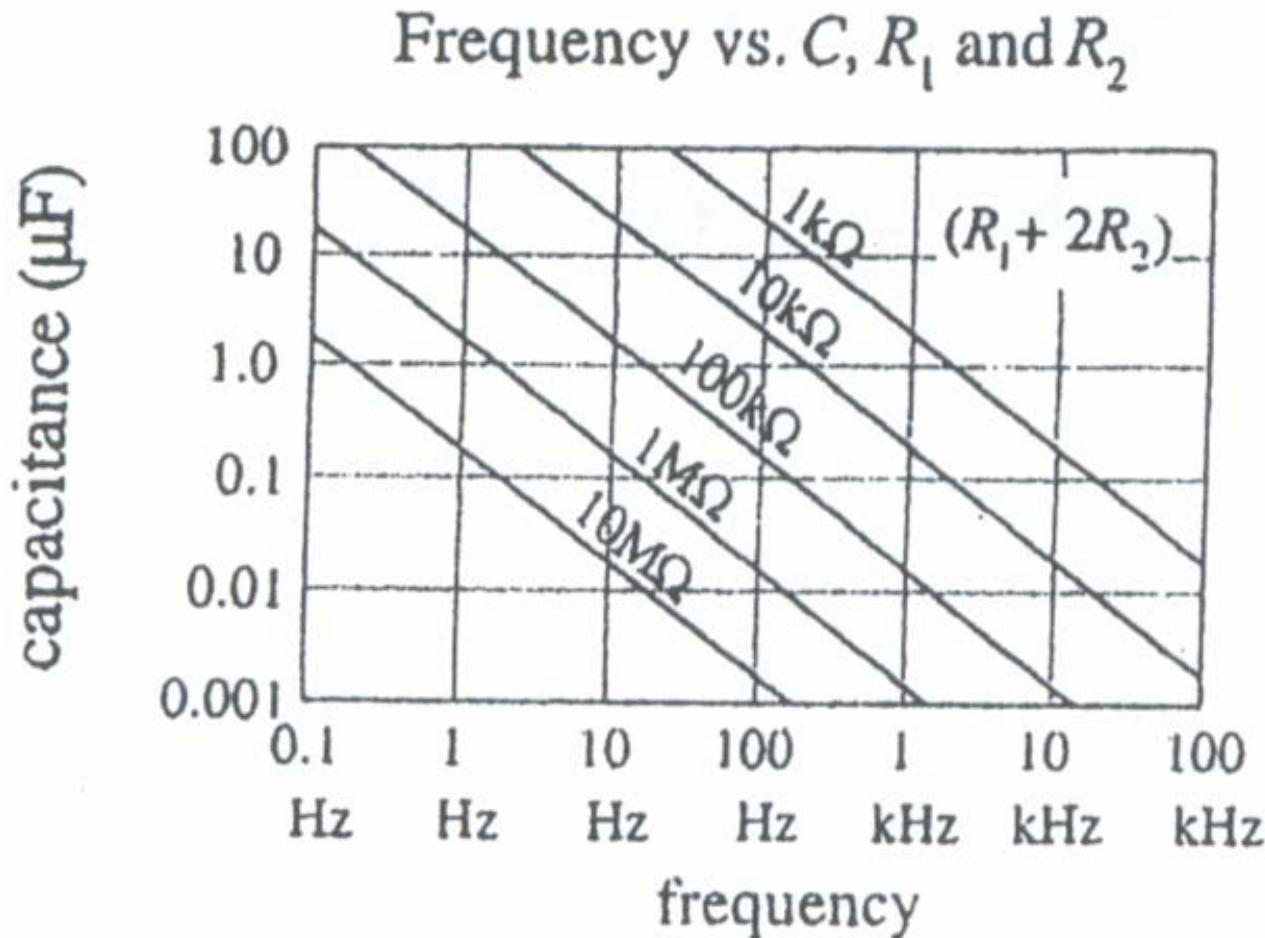
$$t_{low} = 0.693(20K)(680nF) = 9.6ms$$

$$t_{high} = 0.693(10K + 20K)(680nF) = 14.1ms$$

$$Duty\ cycle = \frac{14.1ms}{14.1ms + 9.6ms} = 0.6$$

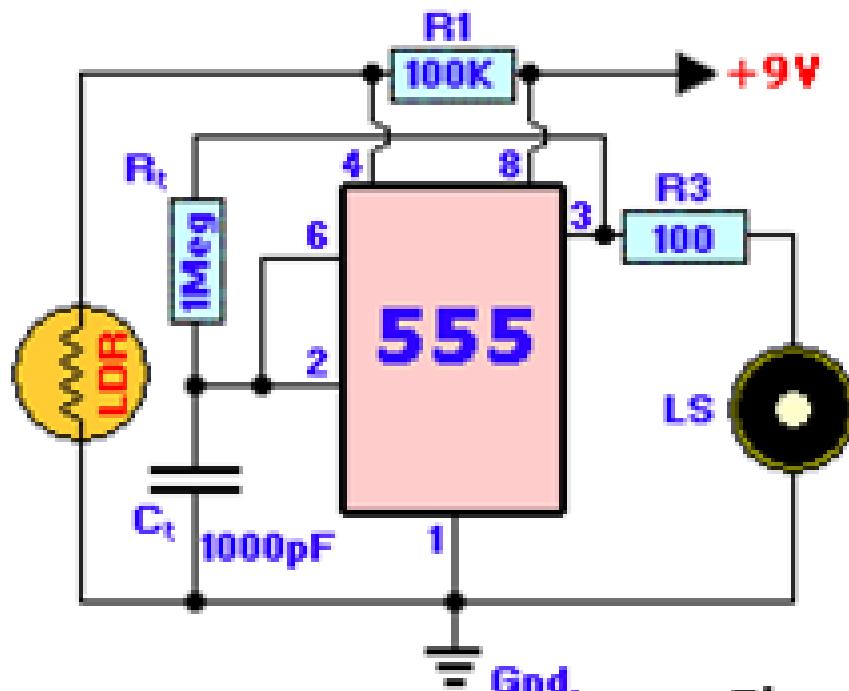
$$f = \frac{1}{14.1ms + 9.6ms} = 42Hz$$

# Astable Operation 2



# Applications 1

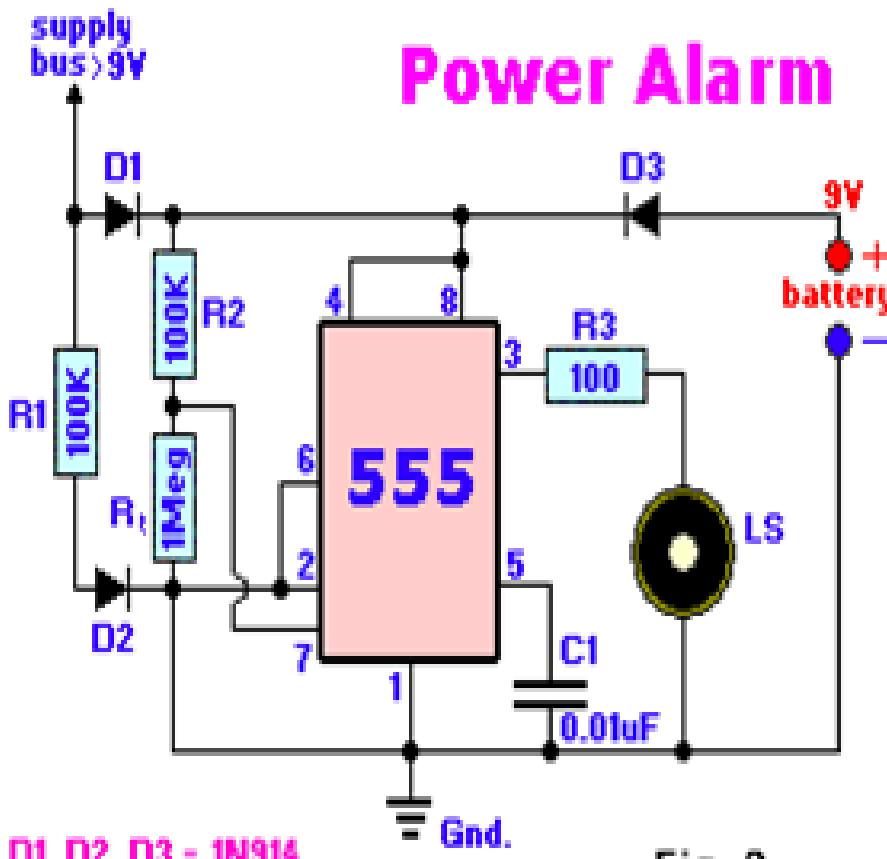
## Dark Detector



- It will sound an alarm if it gets too dark all over sudden
- The LDR enables the alarm when light falls below a certain level

Fig. 1

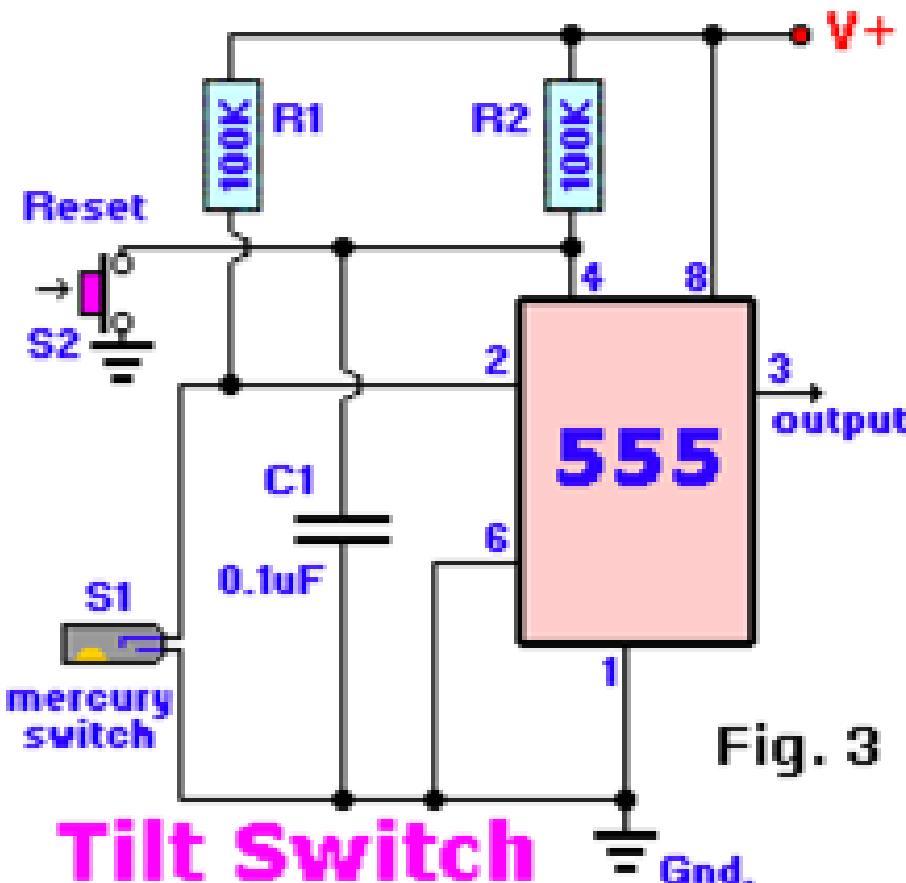
# Applications 2



- This circuit can be used as a audible 'Power-out Alarm'
- When the line voltage fails, the tone will be heard in the speaker

Fig. 2

# Applications 3



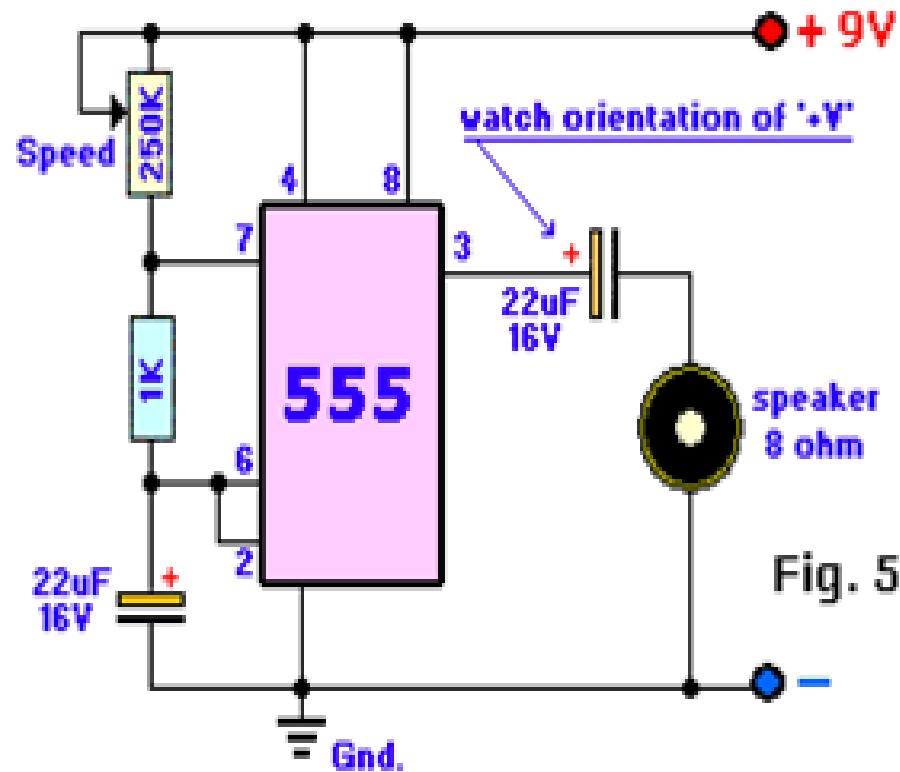
- Actually really a alarm circuit, it shows how to use a 555 timer and a small glass-encapsulated mercury switch to indicate 'tilt'.

Fig. 3

**Tilt Switch**

# Applications 4

## Metronome



- A Metronome is a device used in the music industry
- It indicates the rhythm by a 'tic-toc' sound which speed can be adjusted with the 250K potentiometer

# 555 Timer Experiments

Experiments	Chapters
What's micro controller	5
Basic A and D	6
Earth measurements	
Robotics	
StampWorks	17 and 18
Others	